Week 2 Workshop

## Opening Padlet:

* What do we hope to get from this module?
* Things we’ve learned this week
* Things we’ve found challenging this week

## First Discussion: In which scenarios might we judge people based on their behaviour? And what are the consequences of getting these judgements correct or incorrect?

This starts with a hypothetical question: You go on a blind date and decide that the person is nice but not your type. Reflect on this. What has just happened? Survey the room using the whiteboard and fish for the following points

* Based on the persons behaviour they have been categorised as ‘nice’ – what would lead to this?
* Other things this person has done have led you to categorise them as incompatible with you? How does this happen?
  + Attitudes towards dates
  + Language
  + Appearance
  + Music taste
* You have also categorized yourself as a particular type and decided that their type does not match you
  + You have particular values
  + You have an identify
  + You have a world view
* This results in not going on a second date and perhaps not talking to the person again.

On the next slide there is a matrix of possible outcomes – they are right for you, or wrong for you: you pursue or do not pursue.

# Second Discussion Judgements and Consequences

Next there is another padlet which asks them to identify different scenarios in which such a judgement might occur and what the consequences of a correct or incorrect judgement might be.

Another padlet; again they can use connections to make the links. My example is on a date: It might be that someone is judged to be nice but not their type